

# Animal Disease Spread Model

## An Overview



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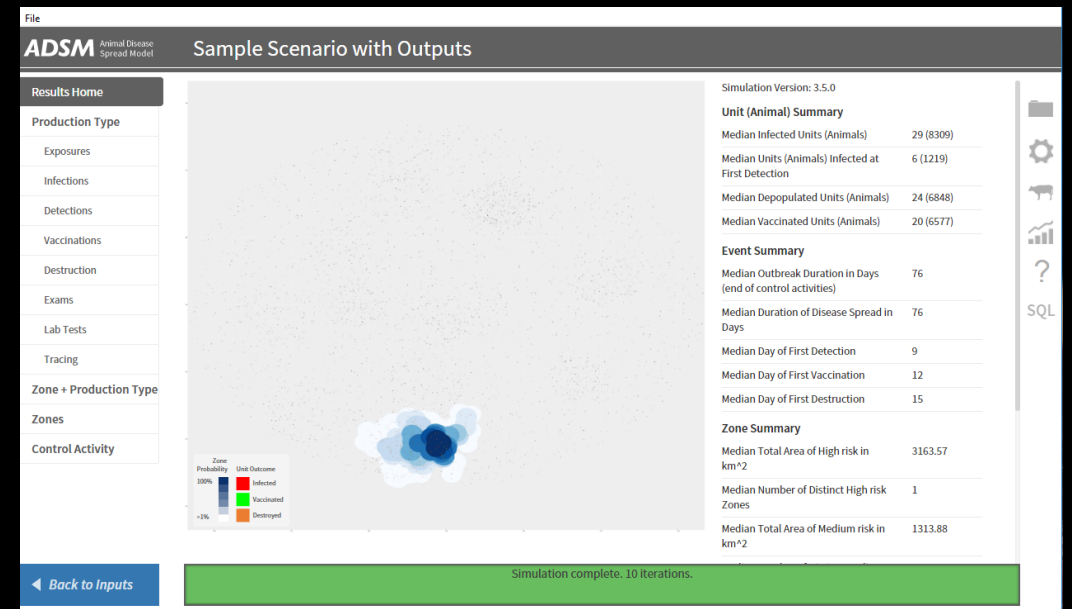
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# Document Conventions

The following conventions are used throughout the training modules:

**TRAINING MODULES** other than the one you are currently in will use all capital letters, bold face, italics and underline.

*Rhetorical questions* and *extra notes* will be in orange italics.

Conventions applying to the ADSM application are:

Navigation tabs on right and Admin panels on left are designated with an underline. Examples are Project Panel or Population tab.

Items with an action on click, such as [Apply] Button or [Save As] icon are enclosed in square brackets.

*Parameter fields* (inputs) are in blue italics and *Variables* (outputs) are in green italics.

Navigation Tabs > *Parameter field* indicates to go to the given navigation tab to find the given field.

Hyperlinks appear in bright green type with underline <http://navadmc.github.io/ADSM/>

# Model Concepts

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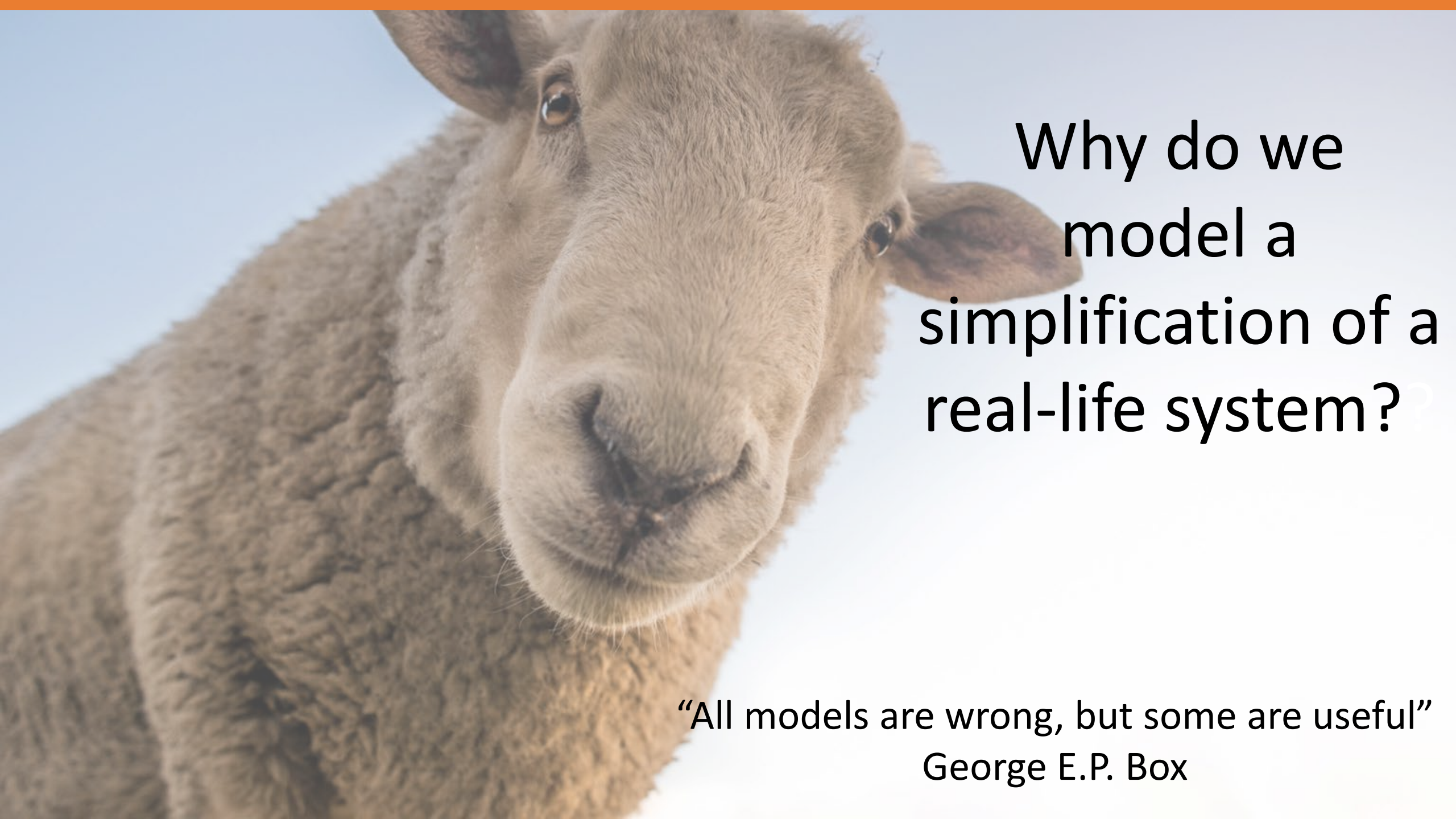




Models simplify complex systems to represent them in ways we can understand and analyze.







Why do we  
model a  
simplification of a  
real-life system?

“All models are wrong, but some are useful”  
George E.P. Box

# The simplicity of the model creates a useful tool



Model parameters represent biological processes, and parameters can easily be modified to try many options.

Often, we learn more in just attempting to set up the model and finding where there are gaps in our knowledge of a system.

When we run the model, we can exercise the estimates and assumptions. And, we can analyze a range of results. Model outcomes can help us understand disease spread and control options.

Sometimes models can produce outcomes that we don't expect and we have to re-think the whole paradigm of our problem.



Simulation modeling is a well-established and essential tool that can be used to study the dynamics of disease spread. It is also valuable to evaluate a variety of mechanisms for disease control. There are many times the real-life observation of disease spread is impractical, undesirable, or impossible. A simulation environment allows customized parameterization and exercise of assumptions in a low-risk environment.





# About ADSM

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# What is ADSM?

ADSM is a software application to simulate an outbreak of a highly contagious animal disease. The software allows a variety of control measures to be implemented.

ADSM is currently available at  
<https://github.com/NAVADMC/ADSM/releases/latest>







Concepts central to  
understanding  
ADSM

Jennie Steiner





## ADSM is unit-based

Disease manifestation and transmission are represented at the level of a herd/flock or group of animals (unit), rather than at the individual animal level.





# ADSM is spatial-temporal



Each unit in a scenario is assigned a physical location, and disease progression occurs in a time step. The application uses a distance between units during simulations.

ADSM is not geospatial in the same way a geographic information system (GIS) would be in recognizing layers such as bodies of water or road networks. However, some distance-based features may be represented in other ways using parameters.



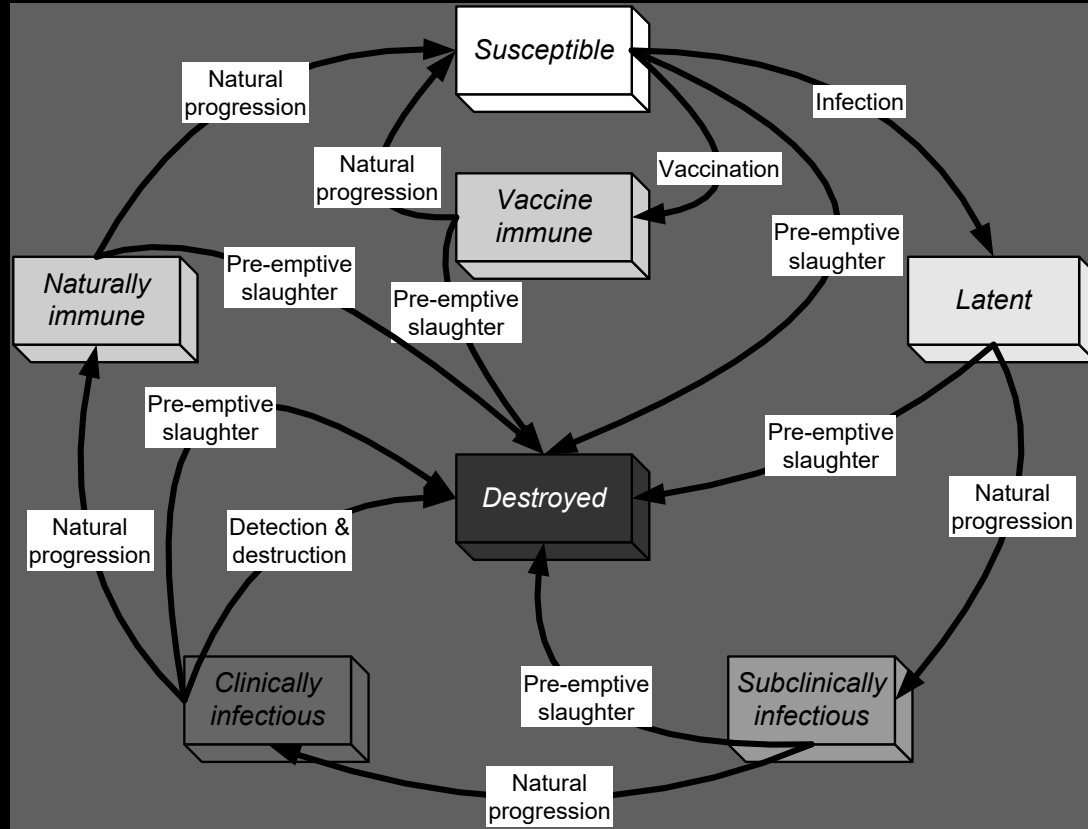
# ADSM is stochastic

- a. (of a random variable) having a probability distribution, usually with finite
- b. (of a process) involving a random variable the successive values of which
- c. (of a matrix) square with non-negative elements that add to unity in each

The model accounts for variability in input parameters and chance through the running of multiple iterations.

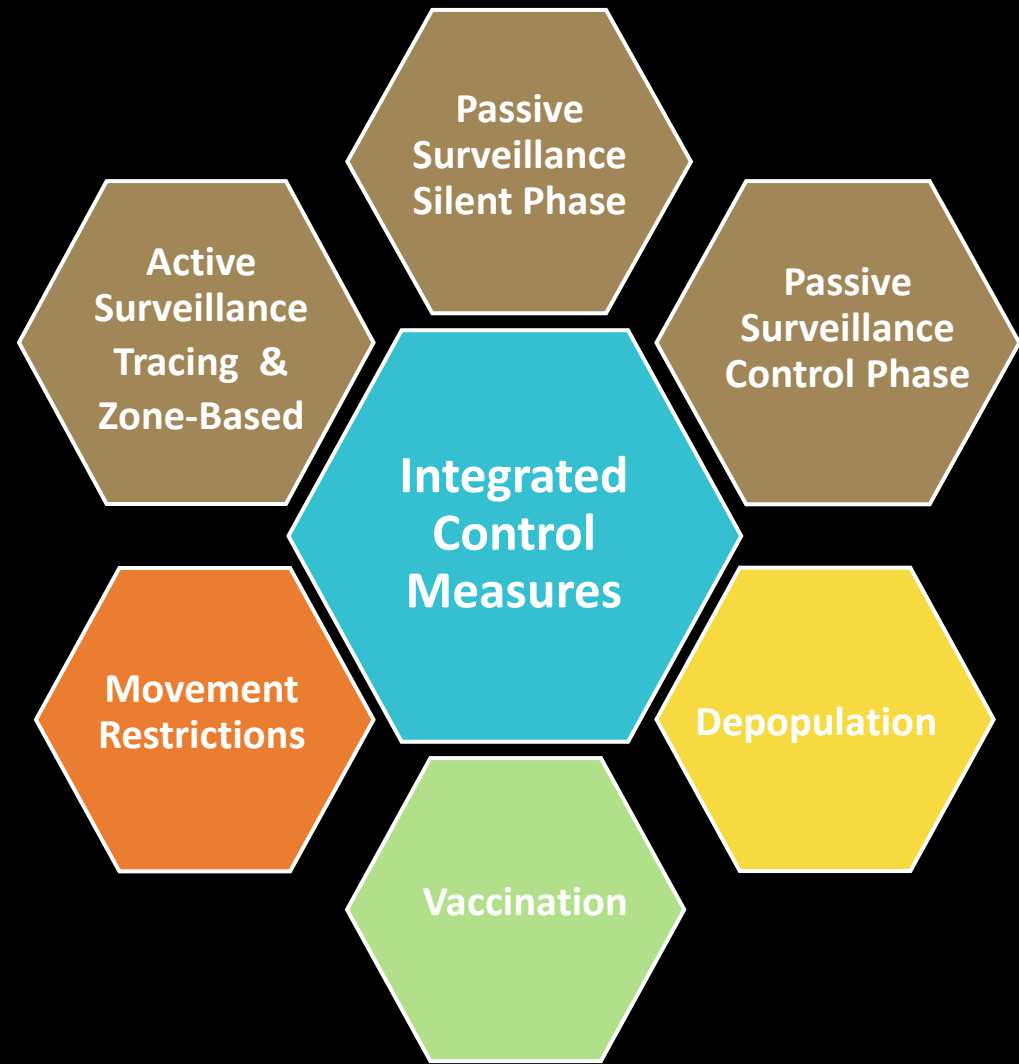


# ADSM is a state transition model



In ADSM, units move through the natural progressions of disease states starting as susceptible to disease (S), latent disease (L), infectious (I), and recovered (R). The model is compartmental, since a unit can only be in one disease state at a time. This is like the concepts in a S-L-I-R epidemiological framework.

ADSM can use a variety of control measures that may be combined and applied in specific ways to modify the disease outbreak





# ADSM can simulate “what-if” questions

*Some questions might include:*

In each environment, what management practices result in decreased disease spread?

What are the potential impacts of resource limitations, such as vaccination capacity or depopulation capacity on our ability to control a disease outbreak?

What are the potential consequences of the introduction of a foreign animal disease into a population?

What might be the most cost-effective response to an outbreak?

What parameters is the model most sensitive to that would identify data collection needs?

What might the silent spread phase of a disease outbreak look like?

# Resources

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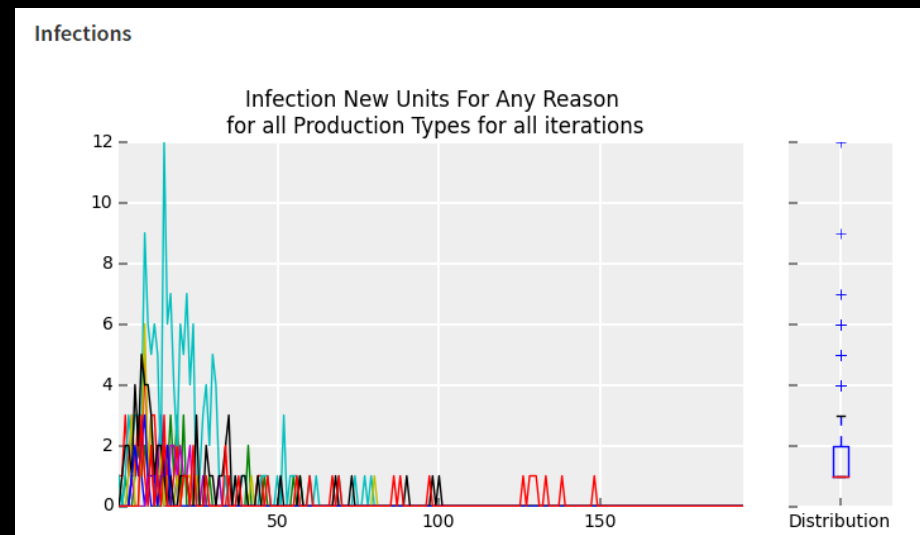
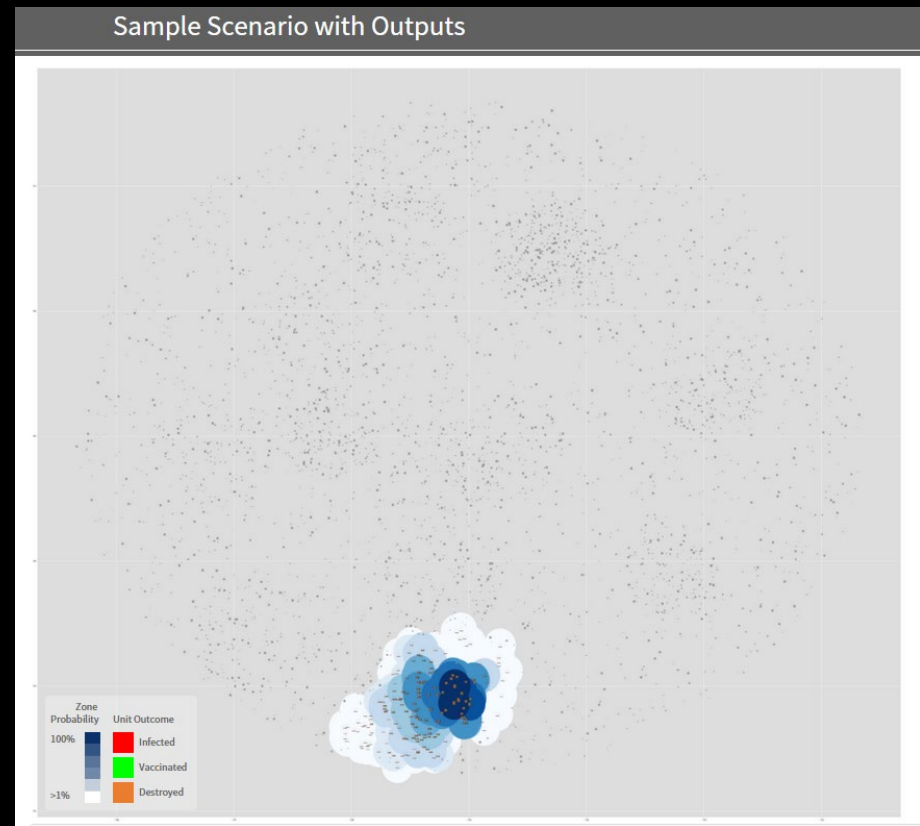


# Sample Scenarios

ADSM is installed with example scenarios, named Sample Scenario and Sample Scenario with outputs. These simple examples have a circular population that is located in an unlikely location for disease spread. As indicated by the name, one scenario has been run and already has results in the database.

The Sample Scenario includes a variety of relational functions and probability density functions. These functions are also just examples and not intended as scientific inputs into a specific simulation modeling question.

Parameters have been named to give you an example of the importance of following a consistent naming strategy throughout the application. Parameter names are all user-defined.

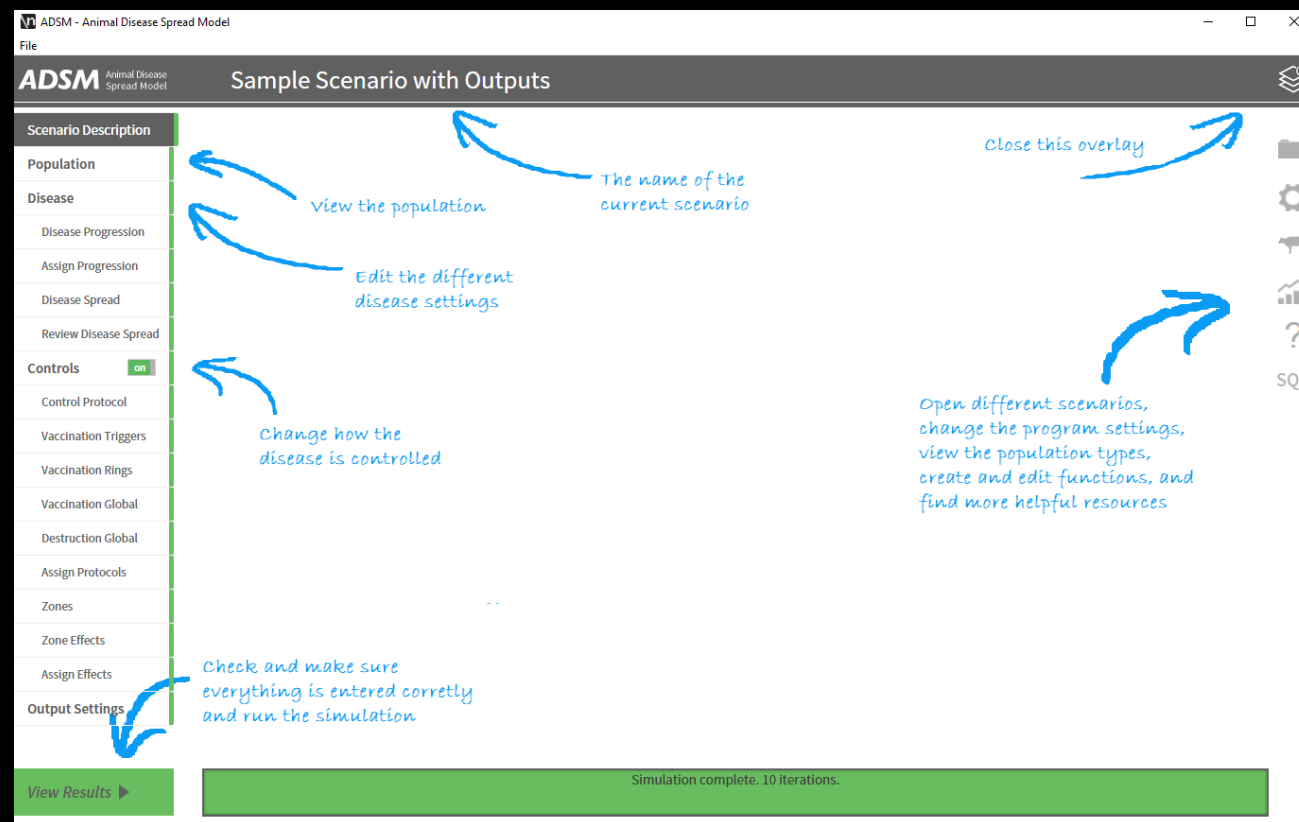




# Overlay

The overlay is to help first-time users become familiar with the different parts of the ADSM screen.

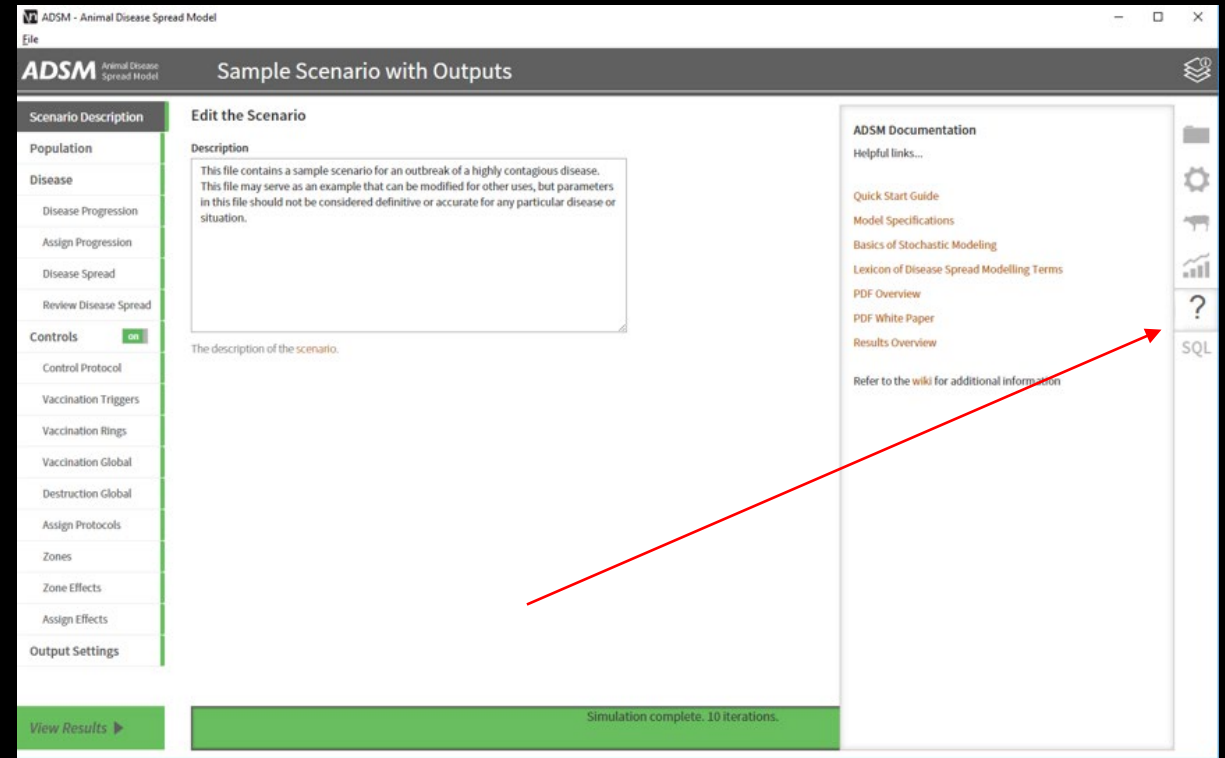
Once you know your way around, toggle the overlay off with the stacked pages button in the top right corner.



# Documentation Panel

The Documentation Panel will fly out from the right side of the application when you push the ? button.

The Documentation Panel includes links to the top items to help users get started using ADSM. It also contains a link to the general wiki pages.



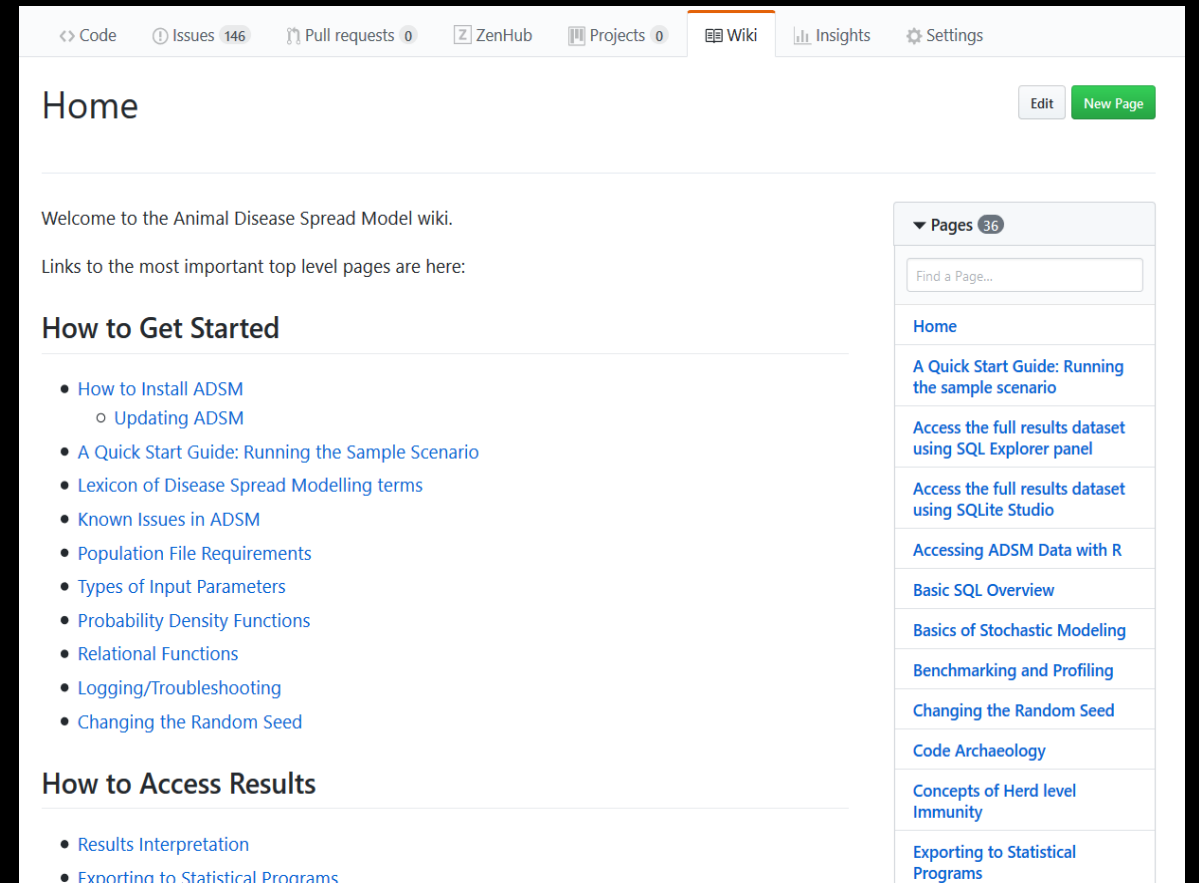
# Wiki Pages

The ADSM Github site hosts the ADSM Wiki.  
<https://github.com/NAVADMC/ADSM/wiki>

The wiki is the first location where documentation is posted. The documentation includes items for end users of the application. It also includes technical documentation that supports the developers and technical team that works behind the scenes on ADSM.

The in-line help that is within the ADSM application is hosted from the wiki site.

There is also useful information to help understand some of the complex concepts, such as the Model Specifications. We will never be able to fit everything into training materials, so please dig into the wiki to learn more.



The screenshot shows the GitHub Wiki page for ADSM. The navigation bar at the top includes links for Code, Issues (146), Pull requests (0), ZenHub, Projects (0), Wiki (selected), Insights, and Settings. The main heading is "Home" with "Edit" and "New Page" buttons. Below the heading, a welcome message reads "Welcome to the Animal Disease Spread Model wiki." and a note says "Links to the most important top level pages are here:". The "How to Get Started" section contains a bulleted list of links: "How to Install ADSM" (with a sub-link "Updating ADSM"), "A Quick Start Guide: Running the Sample Scenario", "Lexicon of Disease Spread Modelling terms", "Known Issues in ADSM", "Population File Requirements", "Types of Input Parameters", "Probability Density Functions", "Relational Functions", "Logging/Troubleshooting", and "Changing the Random Seed". The "How to Access Results" section contains two links: "Results Interpretation" and "Exporting to Statistical Programs". On the right side, a "Pages" sidebar shows 36 pages with a search box and a list of page titles including "Home", "A Quick Start Guide: Running the sample scenario", "Access the full results dataset using SQL Explorer panel", "Access the full results dataset using SQLite Studio", "Accessing ADSM Data with R", "Basic SQL Overview", "Basics of Stochastic Modeling", "Benchmarking and Profiling", "Changing the Random Seed", "Code Archaeology", "Concepts of Herd level Immunity", and "Exporting to Statistical Programs".



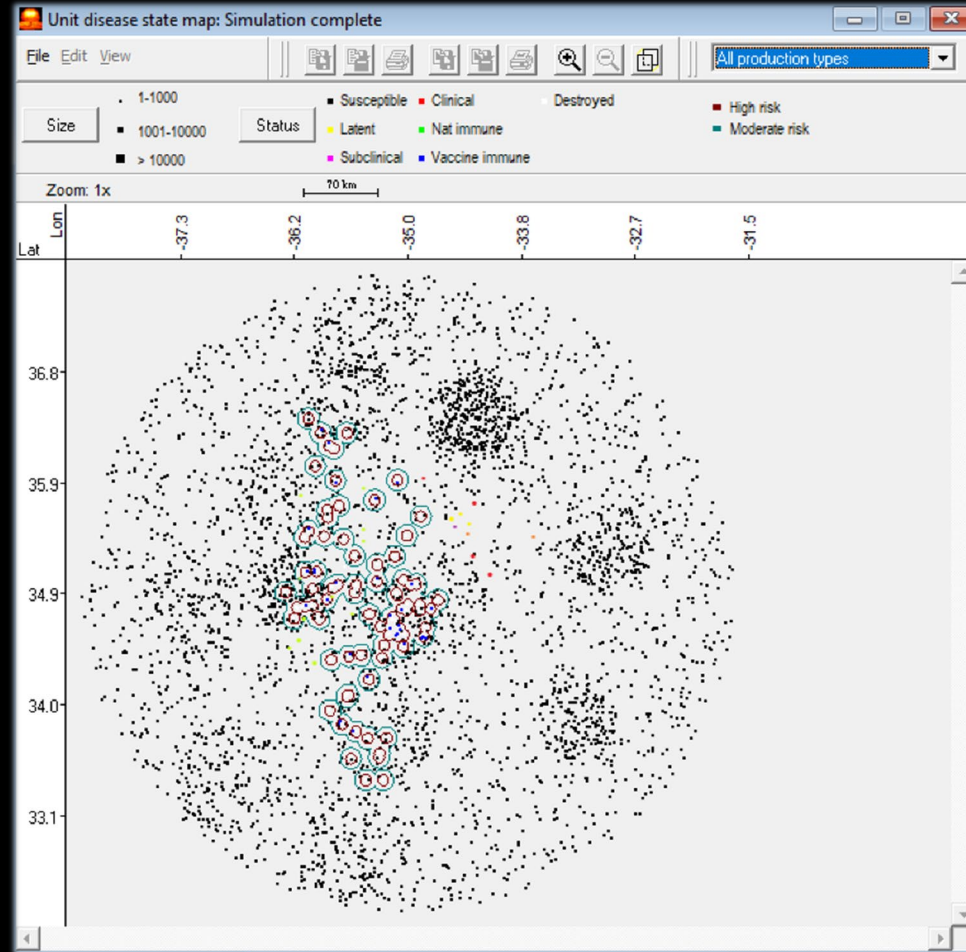
# History

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# The History of ADSM

ADSM is based on the North American Animal Disease Spread Model (NAADSM). The models share the same logic engine to drive the spread and control of highly contagious animal disease.



NAADSM has been used to simulate avian influenza, foot-and-mouth disease (FMD), classical swine fever and other highly contagious diseases. NAADSM has been featured in many publications since its release in 2006.

# ADSM Focus

NAADSM and therefore ADSM were originally designed for North America, to simulate the highly contagious diseases that are of most interest to users in Canada, the United States and Mexico. Users in other parts of the world should consider the complexity of the disease situation they intend to model before deciding if ADSM is the best tool for their research.

For example, ADSM is not specifically suited for the complexity of endemic disease. Endemic disease response would likely involve long-term vaccination strategies that were initiated as animal health maintenance programs. ADSM initiates vaccination only in response to an outbreak.

However, limited simulation tools are available to address animal disease spread. ADSM was built as a simplistic framework that can be used to answer a portion of a question. A tool that is parameterized with scientific inputs representing aspects of a biological system can be more informative than a guess.

For an additional example, ADSM does not specifically address the complexity of disease vectors or vector-borne diseases. However, ADSM could be used to follow the spread of disease after the introduction of a vector-borne disease when contact results in continued disease spread.



# What's Next

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**Join the flock!**

**Learn more about ADSM or try an example**

ADSM is currently available at <https://github.com/NAVADMC/ADSM/releases/latest>

Try the sample scenario

<https://github.com/NAVADMC/ADSM/wiki/A-Quick-Start-Guide:-Running-the-sample-scenario>

Read the wiki pages link

<https://github.com/NAVADMC/ADSM/wiki>



**Additional training materials will be posted at**  
<http://navadmc.github.io/ADSM/>

**Training includes:**

**Populations and Production Types**

**Getting Started**

**Disease Parameters**

**Control Parameters**

**Output settings and Run**

**Results**

**Detailed Evaluation of Results - Verification and Validation**

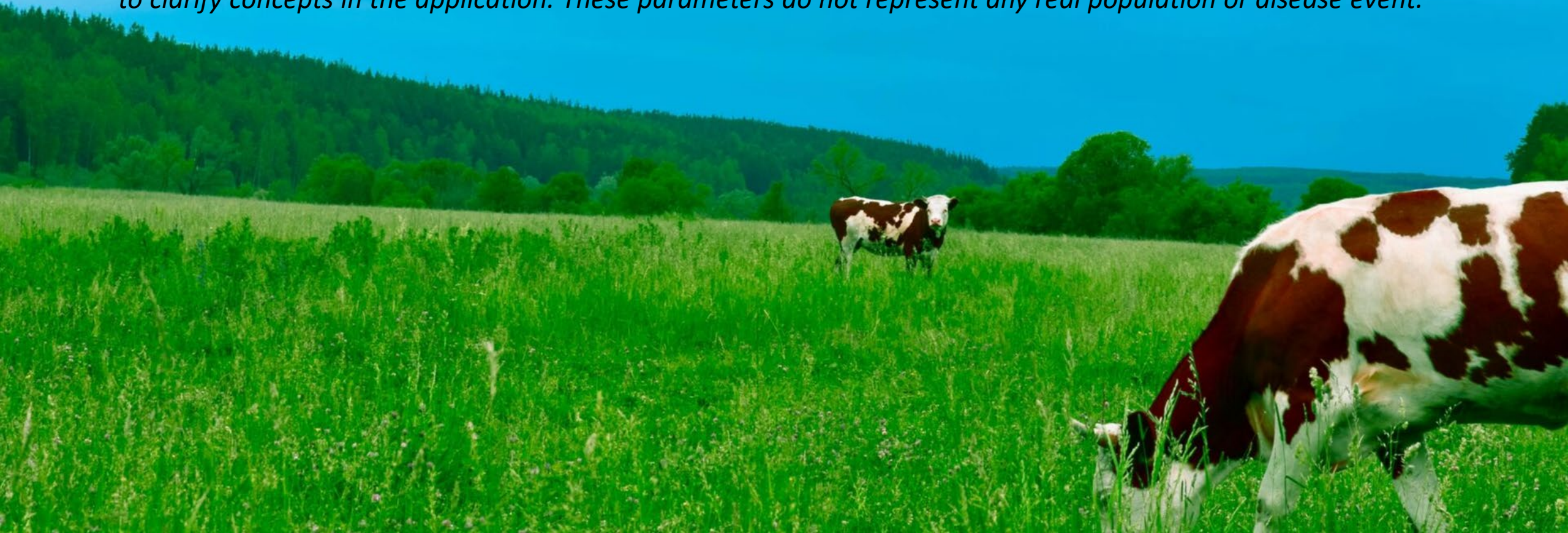
**Vaccination Strategy**

**Administration**





*The outcome of an ADSM simulation (as with any computer simulation model) depends heavily on the quality of the scenario input parameters; the assumptions of the modeler who created the scenario; and the capabilities and limitations of the model framework itself. The utility of disease models like those created with ADSM critically depends on input and interpretation of experts familiar with the behavior of disease within populations, and with the limitations, assumptions, and output of the model. While ADSM is available as a service to animal health communities, the ADSM team does not necessarily endorse results obtained with the ADSM application or any conclusions drawn from such results. Note that the parameters provided in the Sample Scenario are simple examples to clarify concepts in the application. These parameters do not represent any real population or disease event.*





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**Photo credits**

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**Animal Science**